

# Shake well before use: Authentication based on Accelerometer Data

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# An idea



Pairing small mobile wireless devices

- Take two (or multiple) devices together in one hand
- Shake...

[HMSABG 2001] L.E. Holmquist, F. Mattern, B. Schiele, P. Alahuhta, M. Beigl, H.-W. Gellersen: "Smart-its friends: A technique for users to easily establish connections between smart artefacts". In: Proc. UbiComp 2001, Springer-Verlag, 2001

# The problem

Wireless communication is insecure

- Especially problematic for spontaneous interaction: **no a priori information** about communication partners available

⇒ User needs to establish **shared secret** between devices



# Why is it a problem? (1)

Secret key exchange over wireless channels

- Can use Diffie-Hellman (DH) for key agreement
- Problem of Man-in-the-Middle (MITM) attacks:



⇒ Secret keys need to be **authenticated**

## Why is it a problem? (2)

Options for authentication

- Entering PINs (e.g. Bluetooth), passwords (e.g. WEP/WPA)
- Verifying hashes of public keys (e.g. web site certificates)

**Need user interface** for that!

- A headset doesn't have a classical user interface (display + keypad)

Somebody needs to do it!

- Do you want to enter random password 10 – 100 times a day?

⇒ Problem of **scalability**

# One possible approach

Solution for both problems: **implicit context authentication**

- Authenticate devices when they are in the same context
- Measure physical properties that are **verifiable** by the user

Proposed methods:

- Concept: Kindberg et al. "constrained channels", Balfanz et al. "location-limited channels", Hoepman "ephemeral pairing"
- Implementations: e.g. "Seeing-is-Believing", "Loud and Clear", "LoKey", "Relate" spatial authentication
- Our approach combines service and physical device selection and authentication: **"Shake well before use"**

# Shaking as shared context

**Shaking** is common movement

- both (all) devices will experience very similar movement patterns
  - both (all) devices will experience very similar **accelerations**
- ⇒ not only use it as interaction technique, but also for generating keys

Acceleration is a **local** physical phenomenon

- ⇒ difficult for an attacker (MITM) to estimate or replicate
- Not used for identifying users, only as shared context!

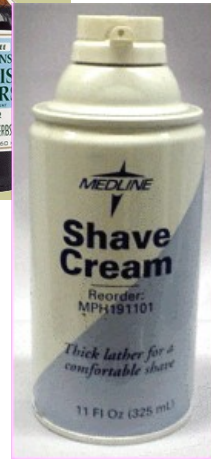
# Reasons for using shaking

Shaking is

- intuitive
- vigorous
- varying

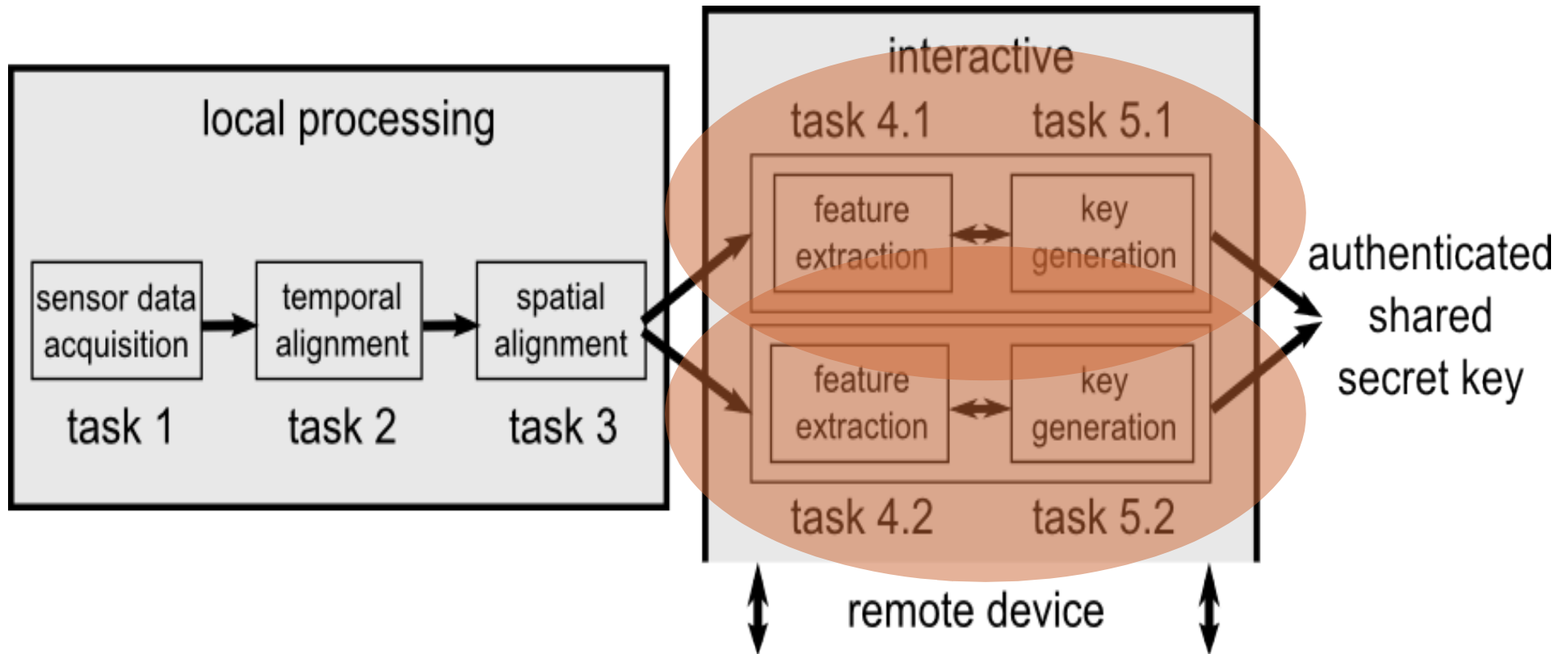
Accelerometers are

- small
- cheap
- (relatively) power-efficient





# From sensor data to shared secret keys



# Pre-processing

## 1. Sensor data acquisition

- Potential problem: side-channel attacks

## 2. Temporal alignment

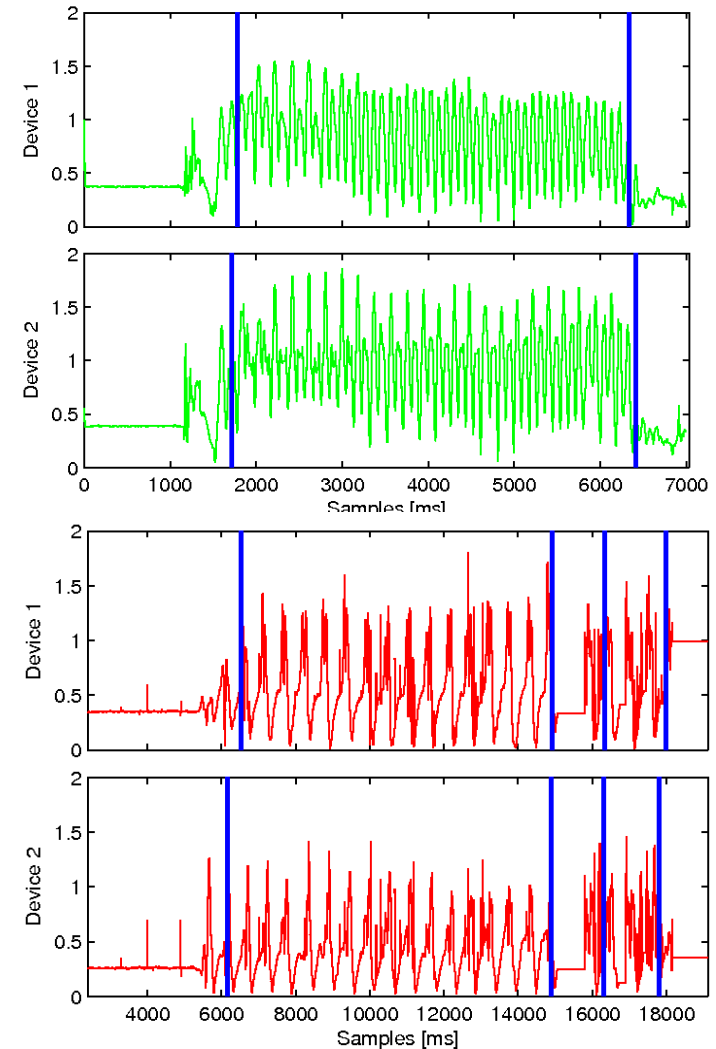
- Triggering
- Synchronization

⇒ use motion detection

## 3. Spatial alignment

- Devices arbitrarily aligned in 3D
- Alignment changes when picked up (between "silent" and "active")

⇒ reduce to 1 dimension (magnitude)



# Feature extraction

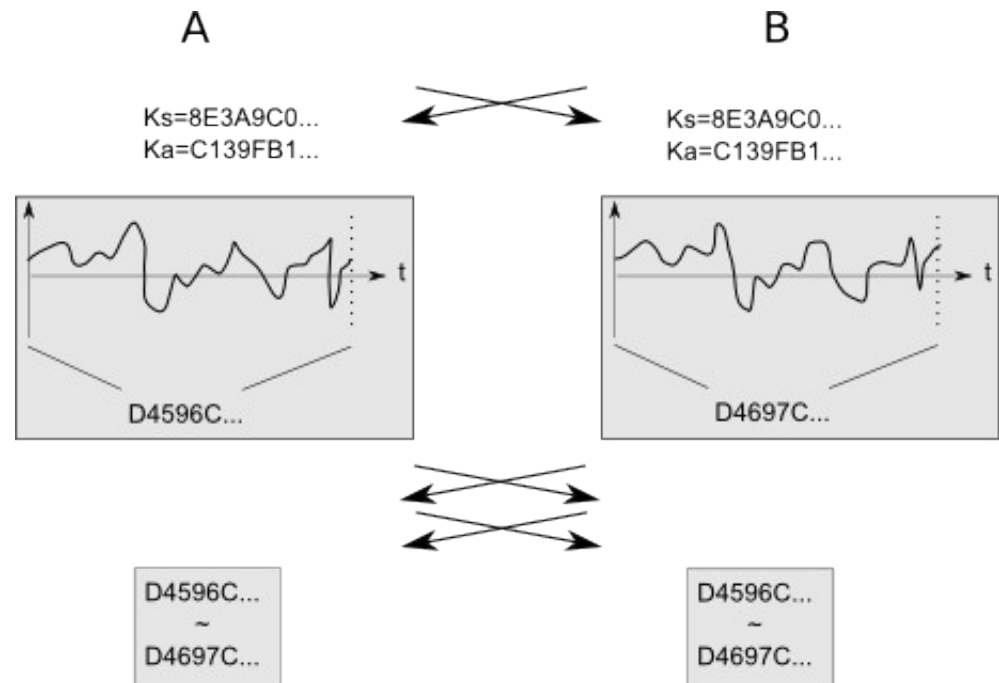
Features for shaking:

- Frequency domain
  - less accuracy required for synchronization
  - less sensitive to noise and alignment problems
- **Coherence**: measures power spectrum correlation between two signals split into overlapping slices, produces similarity value in  $[0; 1]$
- **Quantized FFT coefficients**: pairwise added FFT coefficients quantized into exponential bands as feature vectors, compare equality

# Cryptographic protocols (1)

## Protocol 1:

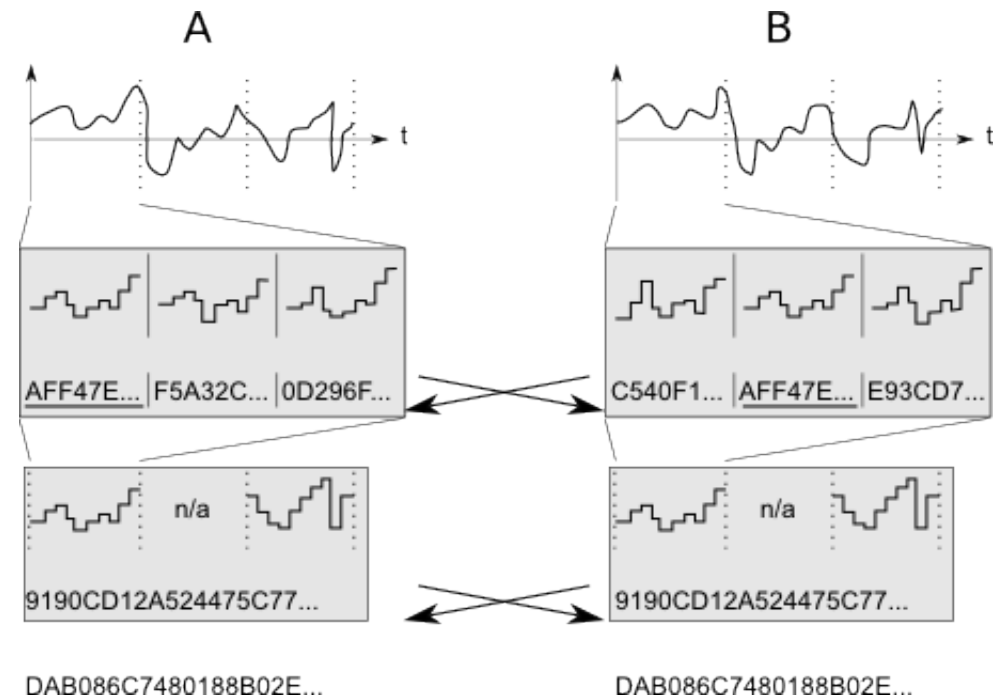
- Uses **Diffie-Hellman** for key agreement
- Exchange sensor time series after pre-processing with **interlock\*** protocol
- Both devices check similarity locally with **coherence**



# Cryptographic protocols (2)

## Protocol 2:

- Generates secret shared keys directly from sensor data streams
- Computes feature vectors of **quantized FFT coefficients**
- Exchanges and compares hashes of feature vectors  
⇒ **candidate key parts**
- Matching vectors concatenated  
⇒ **candidate keys**



[May 2007b] R. Mayrhofer: "The candidate key protocol for generating secret shared keys from similar sensor data streams". In Proc. ESAS 2007: 4th European Workshop on Security and Privacy in Ad hoc and Sensor Networks. Springer-Verlag, July 2007

# Protocol properties

## Protocol 1

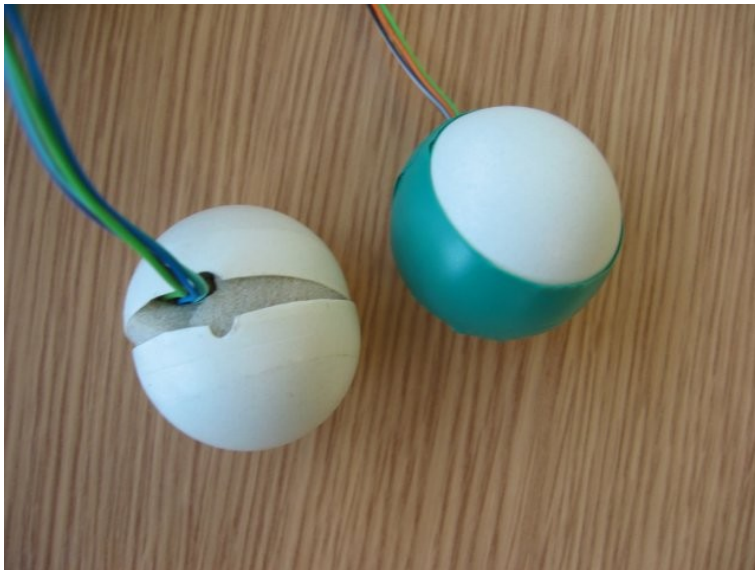
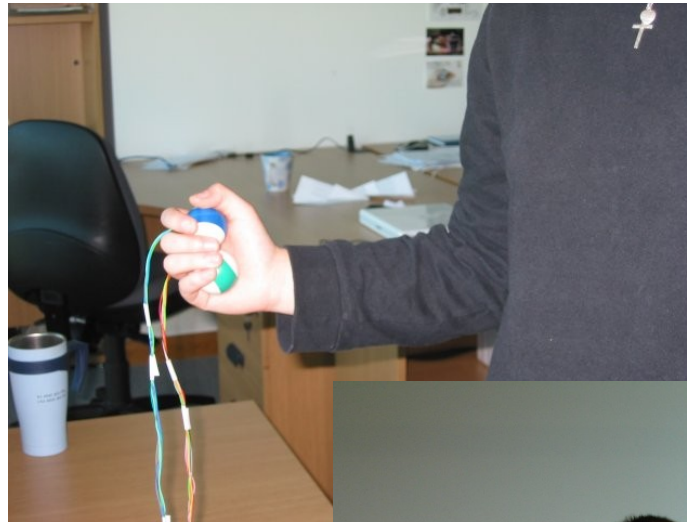
- Two phases:
  - Key agreement
  - Key verification
- Either with opportunistic key agreement or slight delay
- **Only one-off chance** for online attack
- Independent signal analysis

## Protocol 2

- Single, continuous phase
- Devices **"tune into"** each other's key streams
- **Multi-device** authentication
- Offline lookup table attacks possible when feature vectors have insufficient entropy

# In the beginning there were...

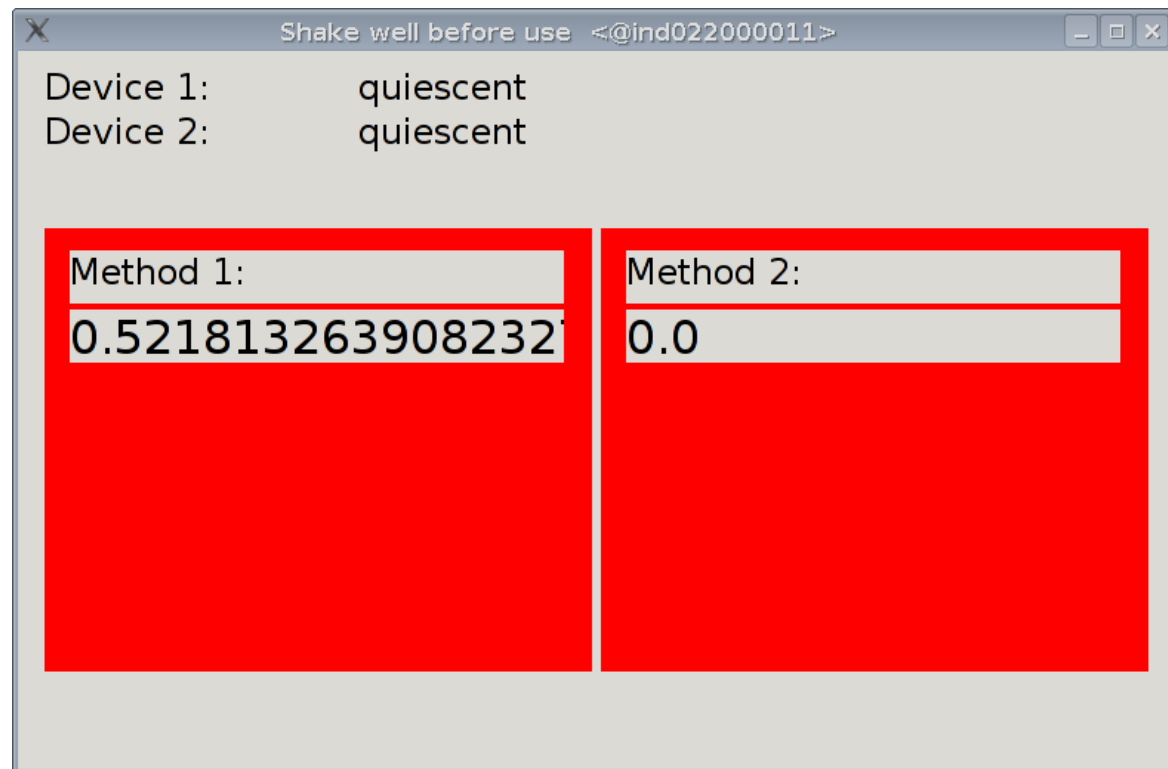
- 2x 2D accelerometer per "device": ADXL202JE
- Sampled directly with the parallel port



# OpenUAT with a demonstrator

Current implementation of the method

- Sampling and logging with 600Hz
- “Real” implementation, but running on one host
- Java 1.2, compatible with J2ME
- Minimal GUI for live mode
- TCP channel for protocol 1
- UDP multicast for protocol 2





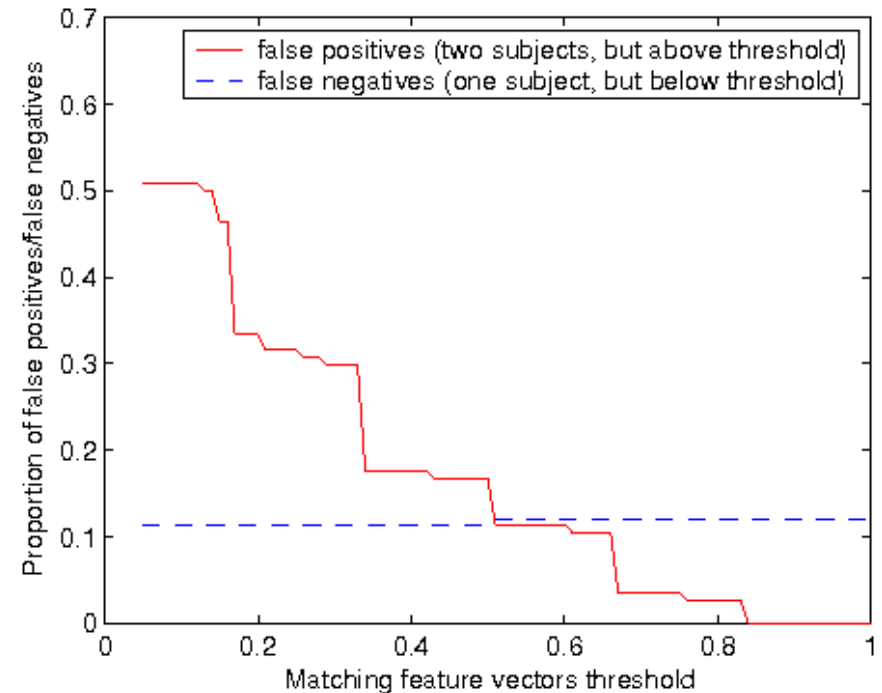
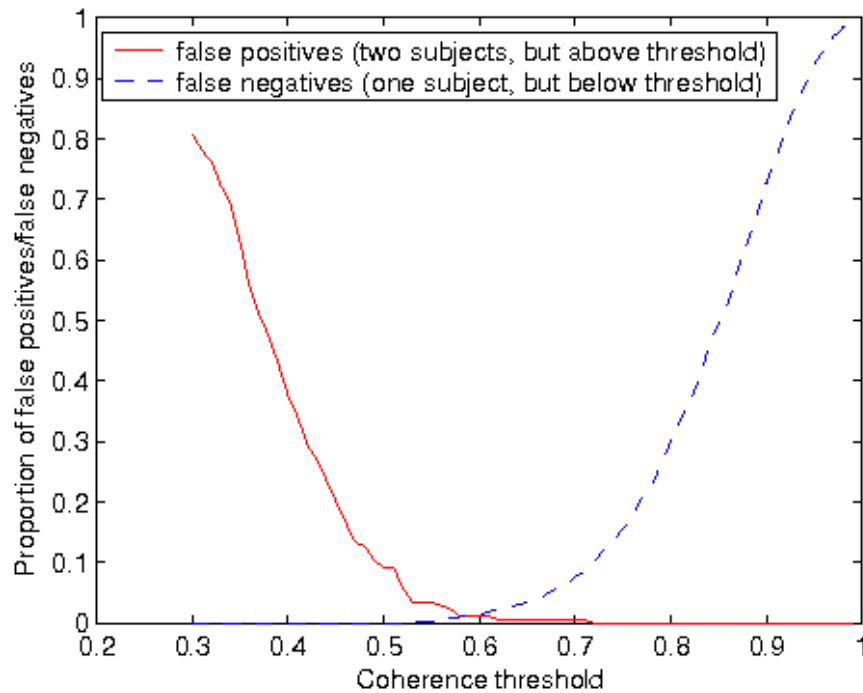
# First experimental results

## 3 experiments:

- How do people shake?
- "Hacking" competition
- Live mode - does it work?

## Results:

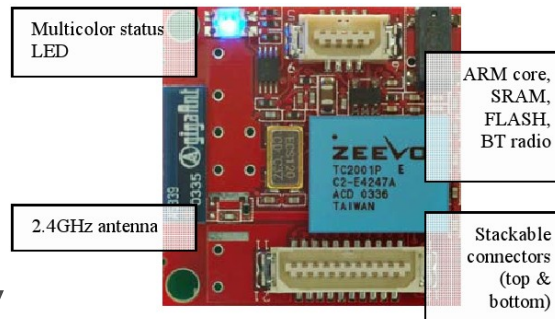
- Parameters for **no false positives**
- False negatives 10.24%, 11.96%
- 25/30 subjects successful



# Scaling it down

## Current developments:

- Implementing the method on embedded devices
  - "Nokia 5500 Sport" – includes 3D accelerometer with API
  - Intel iMote 1 with TinyOS – to emulate headset
- Bluetooth instead of TCP and UDP
  - different way of communication setup
  - no broadcast
- Improving classification accuracy



# What have we done?

- Interaction method coupled with secure authentication
- Authentication without explicit user interface
- **Implicit** instead of explicit **authentication**
- Two protocols with significantly different properties
  - More secure, but heavyweight
  - More dynamic, multi-device
- Implementation under LGPL at <http://www.openuat.org>



“But what ... is it good for?”

Engineer at the Advanced Computing  
Systems Division of IBM, 1968, commenting  
on the microchip.



# IWSSI 2007

First International Workshop on Security for Spontaneous Interaction at UbiComp 2007

## Thank you for your attention!

Slides: <http://www.mayrhofer.eu.org/presentations>

Source code: <http://www.openuat.org>

Later questions: [rene@mayrhofer.eu.org](mailto:rene@mayrhofer.eu.org)

Anonymized data sets available on request

OpenPGP key: 0xC3C24BDE

7FE4 0DB5 61EC C645 B2F1 C847 ABB4 8F0D C3C2 4BDE